



# Privacy & Identity Management for Community Services

- ❖ Research on mobile and online communities & how to build trust and privacy within them

## Main questions:

- ❖ What are the trust, privacy and identity issues in new context-rich mobile communication services, especially community-supporting services?
- ❖ How can information flows and privacy requirements be balanced in complex distributed service architectures?
- ❖ How can these issues be solved in an acceptable, trust-worthy, open, scalable, manner?
- ❖ Which supporting services and infrastructures do the stakeholders need?

## Expected results:

- ❖ A set of interdisciplinary requirements for trustworthy, privacy-friendly community transactions.
- ❖ A platform prototype that demonstrates the provision of state-of-the-art privacy and trust technology to community applications.

- ❖ Duration: 01.02.2008 - 31.01.2011
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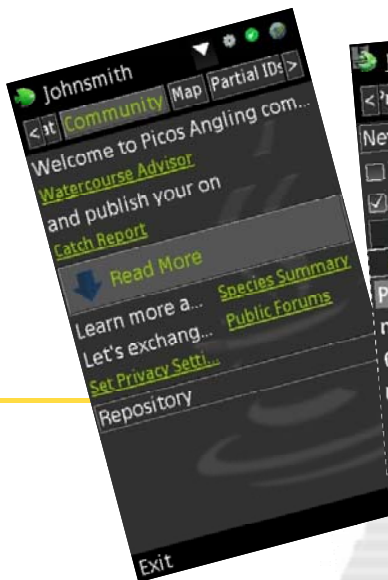




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## The Angler Community Prototype:

- ❖ Prototypical implementation
- ❖ New user-centric concepts for mobile communities (e.g. private rooms)
- ❖ Advanced privacy and identity management features
  - ❖ Sub-Communities
  - ❖ Partial Identities
  - ❖ Blurring



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